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Development of Modular and Active Impact Protection System for Humanoids Falling

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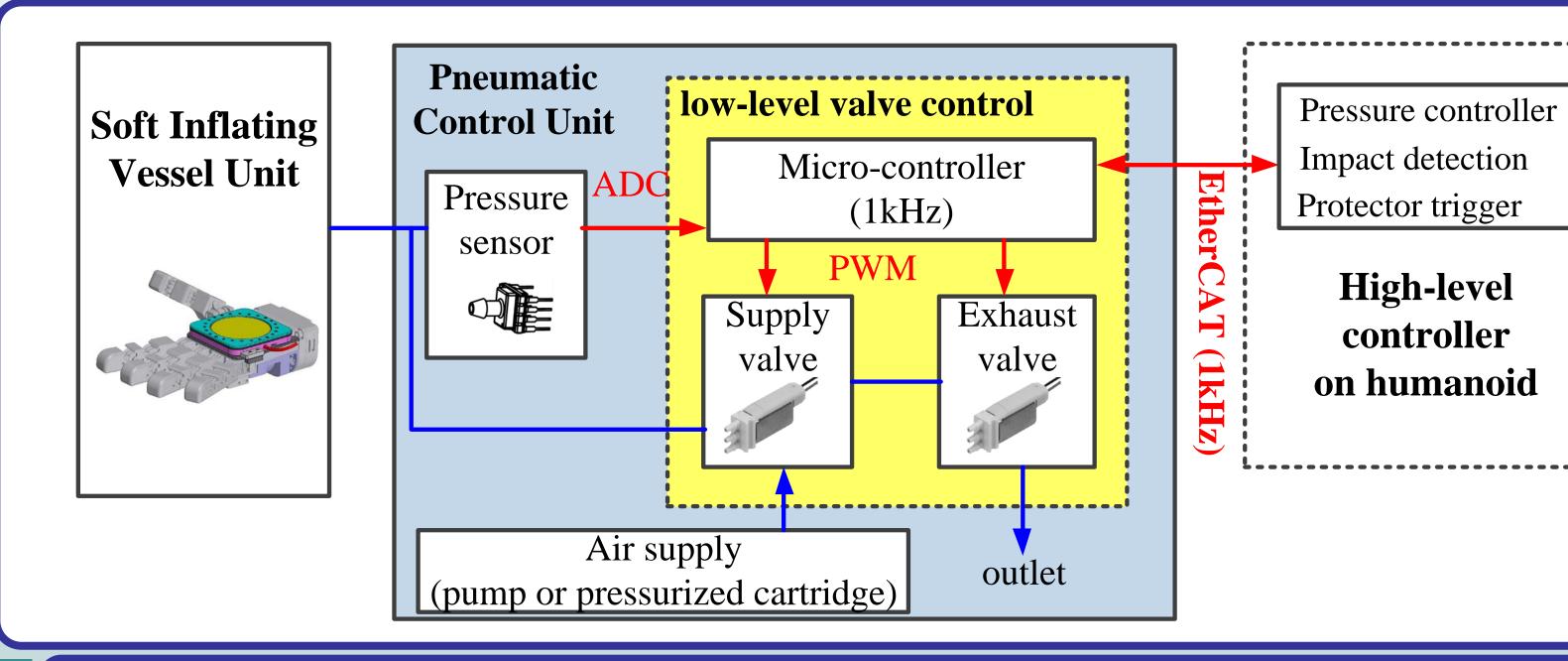
INTRODUCTION

- We report on the development of a pneumatically-controlled soft impact protection system that may be applied to a variety of practical humanoid robots.
- Inspired both by the control and the soft robotics design approach, the following requirements are defined and set as a goal of the development:
 - * softness to protect from the impact
 - * modular, customizable, and light weight design
- We develop a pneumatically-controlled impact protection system consisted of two modular units:

* a soft inflating vessel and * a pneumatic pressure controller

which can be flexibly designed so as to be easily mounted at the point of interests and consolidated with a high-level controller through EtherCAT.

SYSTEM OVERVIEW: ACTIVE-SOFT IMPACT PROTECTION SYSTEM



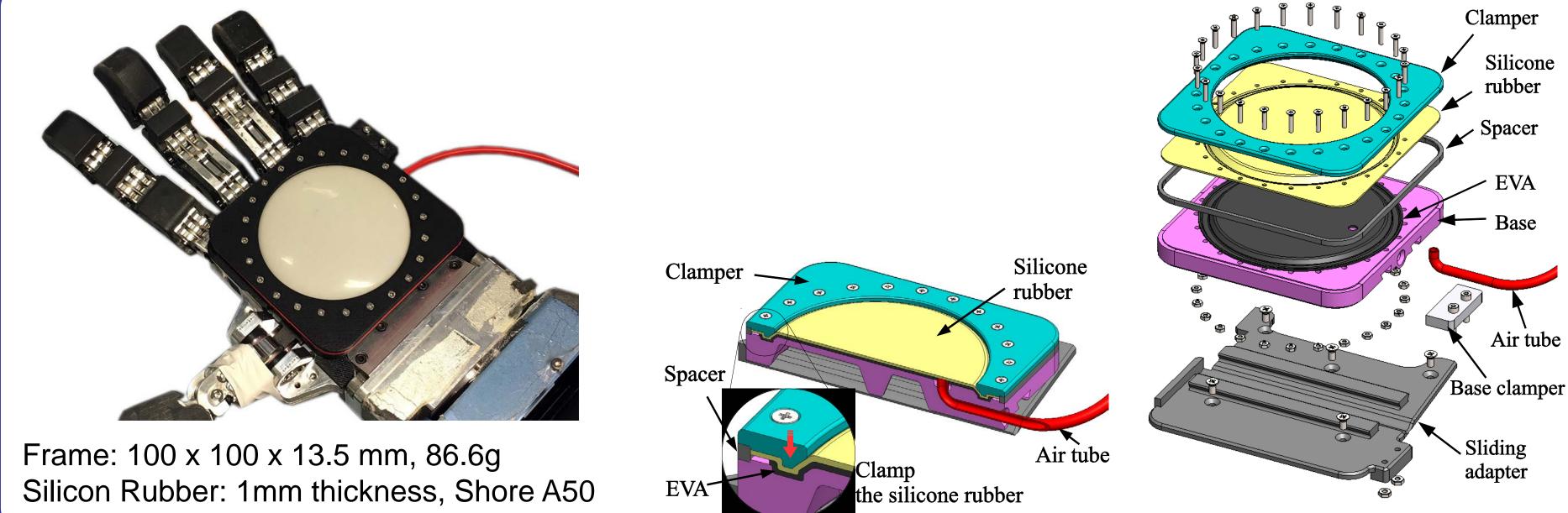
• Targeted features

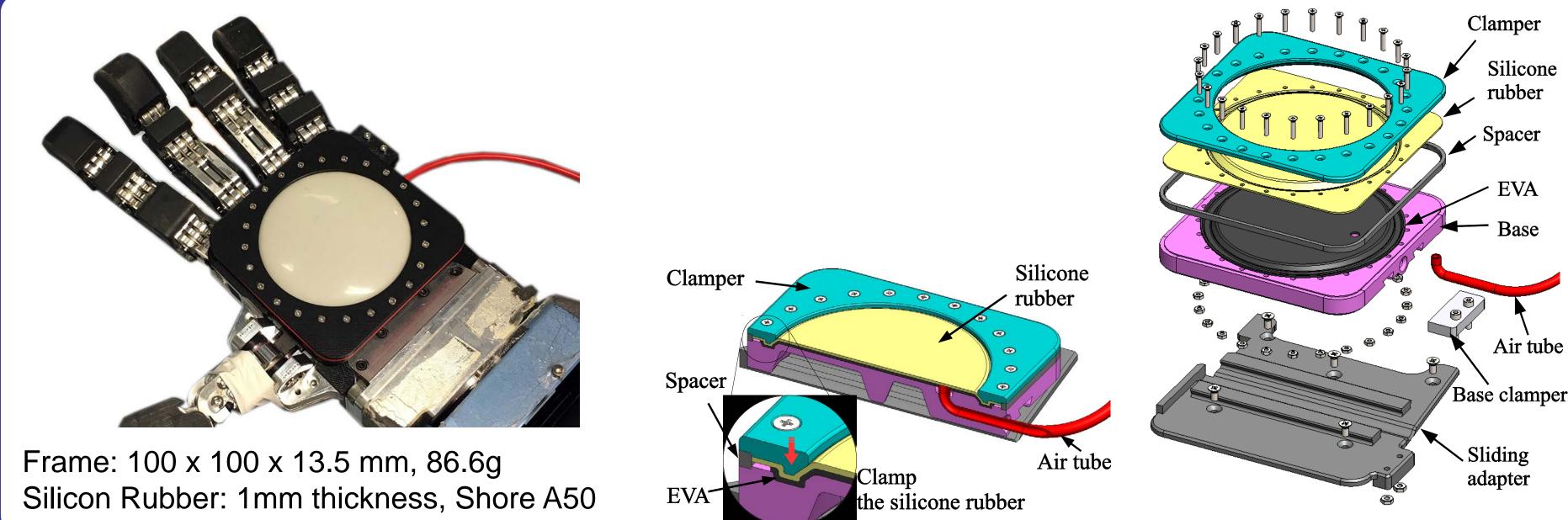
* sensorized and active control

* cost effectiveness: low-cost, reusable, easily repairable

- 1) Trigger from a high-level controller: the soft vessel is able to inflate and remain in a stable inflation mode when the action is requested.
- 2) Impact detection: the actual impact instance can be automatically detected.
- 3) Pressure control of soft vessel: once the impact is detected, the vessel is able to deflate to dissipate the impact energy and oscillations.

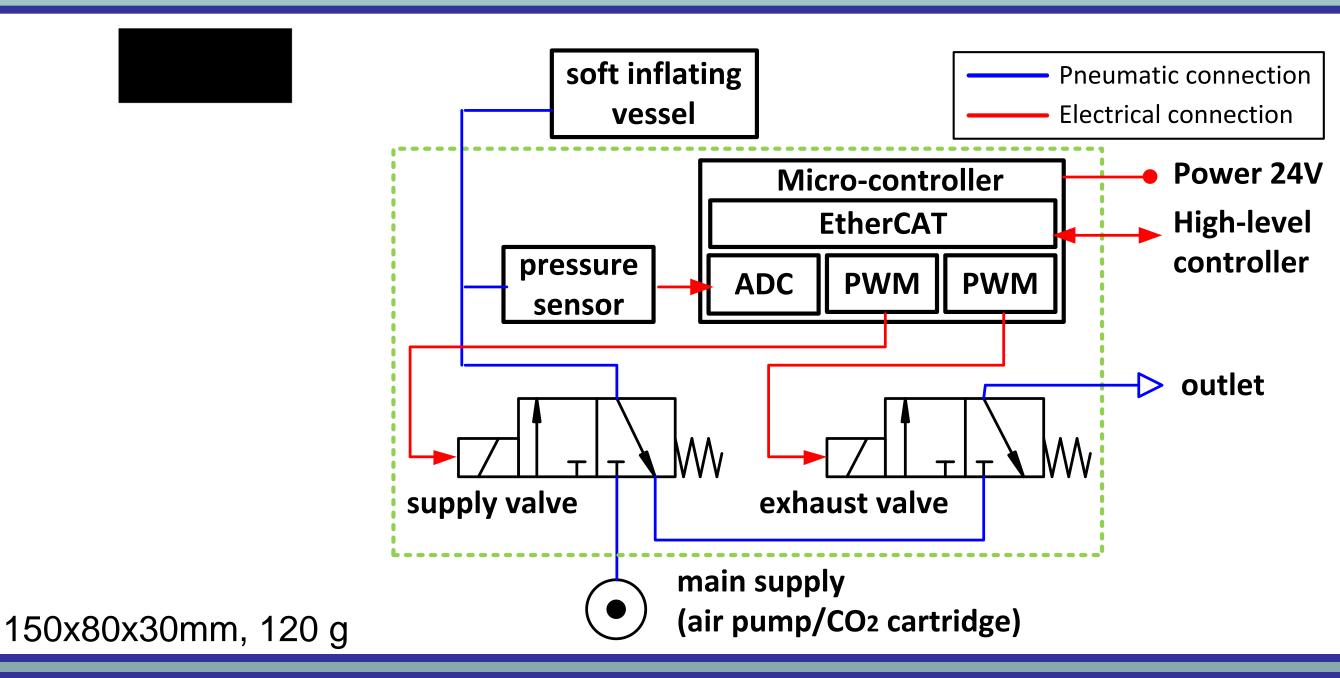
DEGISN OF SOFT INFLATING VESSEL UNIT





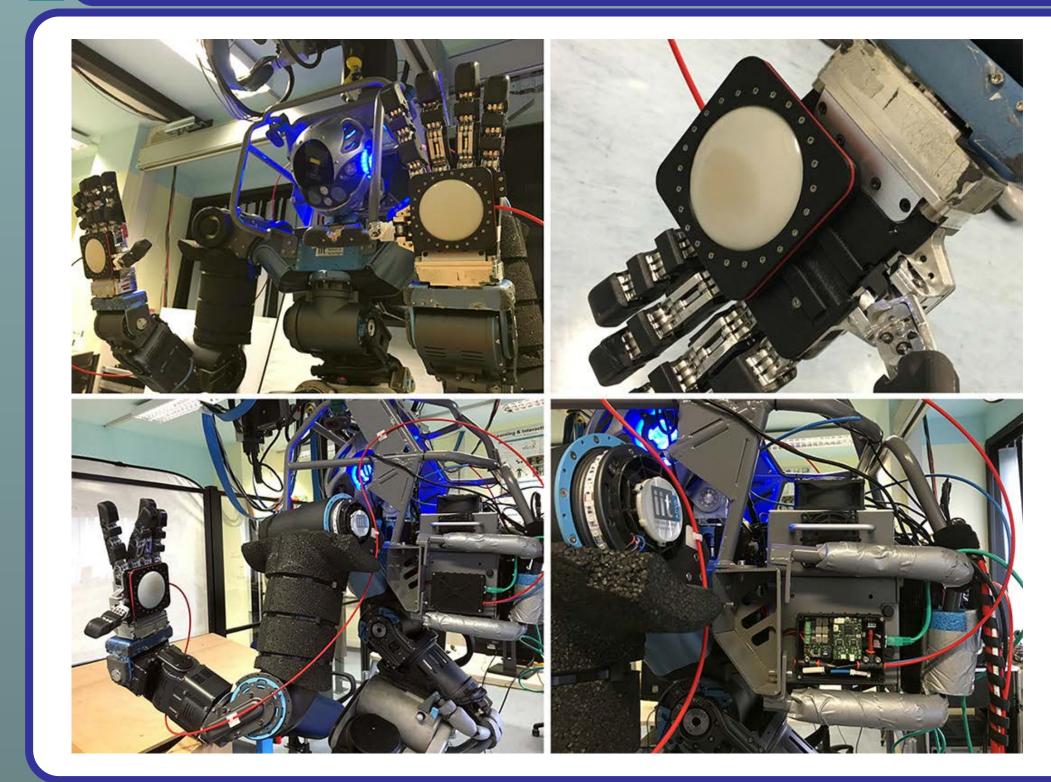
- 3D-printed Rapid Proto-typing
- Light weight and compact size (Design example for WALK-MAN Hands)
- Soft material (Silicon rubber) is capable to inflate 40mm height (without yielding)
 - endure max. 3000 N
- Minimum number of parts, easy to maintain
- No air leakage

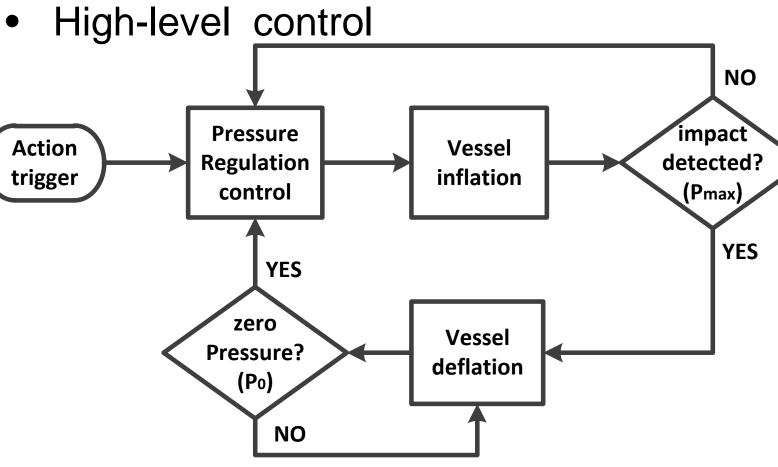
ACITVE PRESSURE CONTROL UNIT



- Light, compact, and sensorized
- General use for pneumatic devices
- Micro-controller (ARM Cortex-M4F)
- Low-level pressure control by PWMs
- Pressure sensing by a 16-bit ADC in the range between 0-150 psi (0.23x10⁻² psi)
- High-level control through 1 kHz EtherCAT communication

IMPLEMENTATION ON WALK-MAN HANDS





Bang-Bang pressure control with dead-zone

- *V*_{action} inflate , if $(P_{ref} - P_{sensed}) > \delta_{threshold}$ deflate , if $(P_{ref} - P_{sensed}) < -\delta_{threshold}$ =valve off, $if - \delta_{threshold} \leq (P_{ref} - P_{sensed}) \leq \delta_{threshold}$
- Realtime control in high-level PC (1kHz) Inflating action controlled by pressure ✓ Inflating speed: min. 0.6s
- Impact detection triggers deflating action
 - ✓ Damp out impact energy
- Impact reduction capability:
 - More than 30% impact reduction compared with a passive rubber protection (WALK-MAN hand)